

SPELLBOUND A TRUE  
GRAPHIC ADVENTURE  
BY DAVID JONES  
AND ED HICKMAN

GIMBAL THE WIZARD HAS BEEN  
MAKING A MESS OF HIS SPELLS  
AGAIN ! HE HAS MANAGED TO  
BIND YOU AND A NUMBER OF OTHER  
PEOPLE IN A SUMMON SPELL. YOU  
MUST RETURN EVERYBODY TO THEIR  
CORRECT TIME/SPACE ZONES BUT  
FIRST YOU HAVE TO RELEASE  
GIMBAL WHO HAS GOT HIMSELF  
TRAPPED IN A WHITE-OUT SPELL.

I  INSTRUCTIONS  
P PLAY GAME

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THE KEYS ARE :-

N = LEFT            M = RIGHT

A = JUMP/UP        Z = DOWN

SPACE OR FIRE FOR MENU

OR USE JOYSTICK

IGH  
MAG  
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TRAPPED IN A WHITE-OUT SPELL.

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THIS GAME FEATURES  
WINDIMATION

STARRING

YOU AS MAGIC KNIGHT

WITH

GIMBAL THE WIZARD

THOR

FLOIRIN THE DWARF

ORIK THE CLERIC

SAMSUN THE STRONG

ELRAND HALF ELVEN

LADY ROSMAR

THE BANSHEE

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P

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R  
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P PLAY GAME